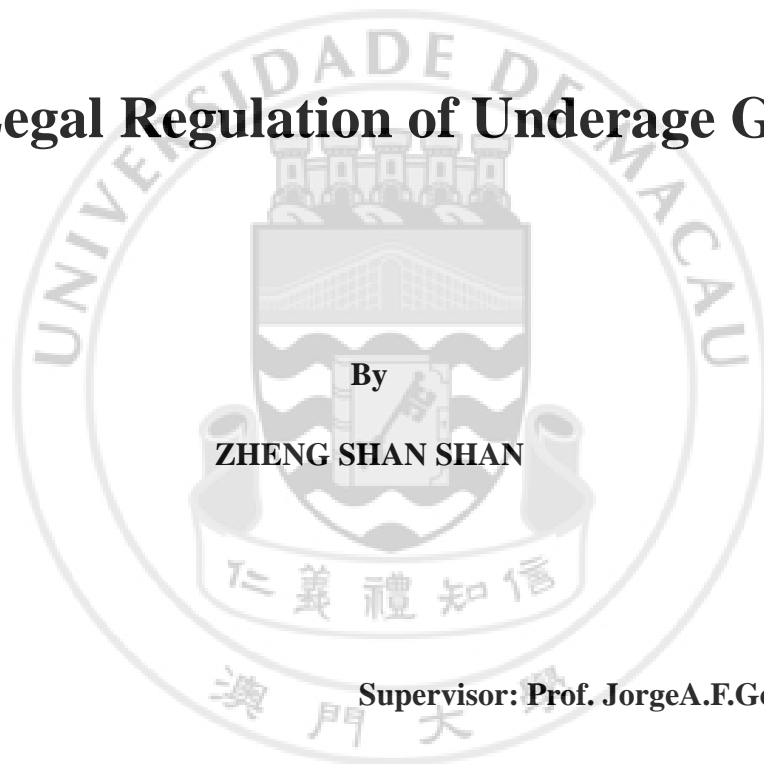


**University of Macau**

**Faculty of Law**

**International Business Law**

**The Legal Regulation of Underage Gaming**



By

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A Thesis Presented to the Faculty of Law of the University of Macau in partial fulfillment of the requirements for the Degree of Master of International Business Law

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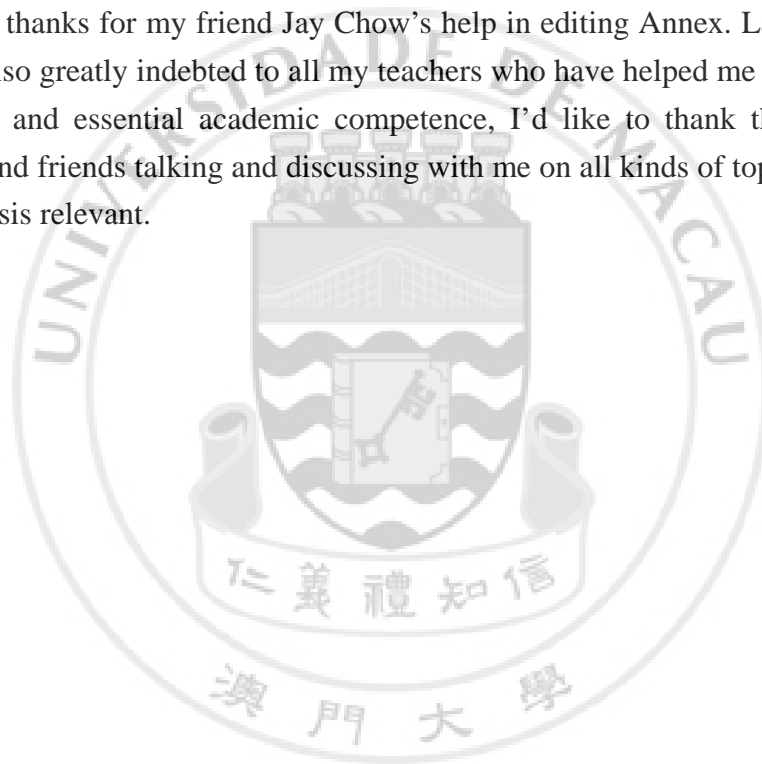
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## ABBREVIATIONS

AGD	Alcohol and Gaming Division
AGCO	Alcohol and Gaming Commission of Ontario
BCLC	British Columbia Lottery Corporation
CRA	Casino Regulatory Authority
CCIB	Casino Crime Investigation Branch
DICJ	The Gaming Inspection and Coordination Bureau
DECODE	Decoding Young Consumers, Employees and Citizens
DCMS	Department for Culture, Media and Sport
eCOGRA	eCommerce and Online Gaming Regulation and Assurance
GPEB	Gaming Policy and Enforcement Branch
IGRC	Internet Gambling Regulation Commission
MEP	Member of the European Parliament
NCH	The National Children's Home
NRS	Nevada Revised Statute
OPP	Ontario Provincial Police
OLG	Ontario Lottery and Gaming Corporation
OCA	Online-gaming Certifying Association
UIGFPA	Unlawful Internet Gambling Funding Prohibition Act
VLT	Video Lottery Terminals
WTO	World Trade Organization

## TABLE OF LEGISLATION

1. Macau  
Law no.16/2001

2. United States  
Nevada Revised Statute  
New Jersey Revised Statute

3. United Kingdom  
Gambling Act 2005  
Gambling Act 2007

4. Canada  
Gaming Control Act 2002-British Columbia Statutes  
Gaming Control Act 1994-1995 Nova Scotia Statutes  
Ontario Lottery and Gaming Corporation Act, 1999

5. Singapore  
Casino Control Act 2006

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State, Dep't of Law & Public Safety, Div. of Gaming Enforcement v. Boardwalk Regency Corp., No. A-2306-87T1, Superior Court of New Jersey, Appellate Division, 227 N.J. Super. 549; 548 A.2d 206; 1988 N.J. Super. LEXIS 358, May 31, 1988, Argued , July 20, 1988, Decided

Erickson v. Desert Palace, No. 89-16053, United States Court Of Appeals For The Ninth Circuit, 942 F.2d 694; 1991 U.S. App. LEXIS 19021; 91 Cal. Daily Op. Service 6653; 91 Daily Journal DAR 10245, November 8, 1990, Argued and Submitted, San Francisco, California, August 21, 1991, Filed

## ABSTRACT

The gaming industry is experiencing unprecedented development, the worldwide young generation are being exposed to widespread accesses to gambling premises, large amounts of commercial gambling advertisements can be seen everywhere, and the society in general gradually approves the legalization of gambling. With the widespread access to a variety of gambling venues and the unprecedented growth of the industry come concerns about youth gambling. What is the extent of underage gambling? How do we define underage gambling? Under which age should it be considered as underage gaming? Is it legal or illegal? What is the consideration when we deem it illegal? It should cover the issues of which legal disciplines or perspectives? What will be the consequences of underage gaming? All these problems need to be dealt with under legal system. The thesis shall focus on how to successfully regulate underage gaming. It shall introduce the general characteristics and legal features of the problem. By comparing the regulating structures for underage gaming among jurisdictions, reviewing the issue from the visions of domestic law and international law, analyzing underage gaming cross legal disciplinary, to find a way to solve the problems both in theory and in practice, therefore draw some conclusions and suggest regulatory improvements which may best harmonize the legal expectations of gaming operators and the society.

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